

Today

Finish Euclid.

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Bijection/CRT/Isomorphism.

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Review for Midterm.

Finding an inverse?

We showed how to efficiently tell if there is an inverse.

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Extend euclid to find inverse.

Euclid's GCD algorithm.

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(define (euclid x y)
  (if (= y 0)
      x
      (euclid y (mod x y))))
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Computes the $\text{gcd}(x, y)$ in $O(n)$ divisions.

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Computes the $\text{gcd}(x, y)$ in $O(n)$ divisions.

For x and m , if $\text{gcd}(x, m) = 1$ then x has an inverse modulo m .

Multiplicative Inverse.

GCD algorithm used to tell **if** there is a multiplicative inverse.

Multiplicative Inverse.

GCD algorithm used to tell **if** there is a multiplicative inverse.

How do we **find** a multiplicative inverse?

Extended GCD

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 $ax + by$

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“Make d out of sum of multiples of x and y .”

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What is multiplicative inverse of x modulo m ?

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$$\begin{aligned} ax + bm &= 1 \\ ax &\equiv 1 - bm \equiv 1 \pmod{m}. \end{aligned}$$

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Example: For $x = 12$ and $y = 35$, $\gcd(12, 35) = 1$.

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So a multiplicative inverse of $x \pmod{m}$!!

Example: For $x = 12$ and $y = 35$, $\gcd(12, 35) = 1$.

$$(3)12 + (-1)35 = 1.$$

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So a multiplicative inverse of $x \pmod{m}$!!

Example: For $x = 12$ and $y = 35$, $\gcd(12, 35) = 1$.

$$(3)12 + (-1)35 = 1.$$

$$a = 3 \text{ and } b = -1.$$

Extended GCD

Euclid's Extended GCD Theorem: For any x, y there are integers a, b such that

$$ax + by = d \quad \text{where } d = \gcd(x, y).$$

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By extended GCD theorem, when $\gcd(x, m) = 1$.

$$\begin{aligned} ax + bm &= 1 \\ ax &\equiv 1 - bm \equiv 1 \pmod{m}. \end{aligned}$$

So a multiplicative inverse of $x \pmod{m}$!!

Example: For $x = 12$ and $y = 35$, $\gcd(12, 35) = 1$.

$$(3)12 + (-1)35 = 1.$$

$$a = 3 \text{ and } b = -1.$$

The multiplicative inverse of $12 \pmod{35}$ is 3 .

Make d out of x and y ..?

`gcd(35, 12)`

Make d out of x and y ..?

```
gcd(35, 12)
```

```
  gcd(12, 11)  ;;  gcd(12, 35%12)
```


Make d out of x and y ..?

```
gcd(35, 12)
```

```
  gcd(12, 11)  ;;  gcd(12, 35%12)
```

```
    gcd(11, 1)  ;;  gcd(11, 12%11)
```

Make d out of x and y ..?

```
gcd(35,12)
  gcd(12, 11)  ;; gcd(12, 35%12)
    gcd(11, 1)  ;; gcd(11, 12%11)
      gcd(1,0)
        1
```

Make d out of x and y ..?

```
gcd(35,12)
  gcd(12, 11)  ;; gcd(12, 35%12)
    gcd(11, 1)  ;; gcd(11, 12%11)
      gcd(1,0)
        1
```

How did gcd get 11 from 35 and 12?

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

$$35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$$

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

$$35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$$

How does gcd get 1 from 12 and 11?

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

$$35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$$

How does gcd get 1 from 12 and 11?

$$12 - \lfloor \frac{12}{11} \rfloor 11 = 12 - (1)11 = 1$$

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

$$35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$$

How does gcd get 1 from 12 and 11?

$$12 - \lfloor \frac{12}{11} \rfloor 11 = 12 - (1)11 = 1$$

Algorithm finally returns 1.

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11)  ;;  gcd(12, 35%12)
    gcd(11, 1)  ;;  gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

$$35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$$

How does gcd get 1 from 12 and 11?

$$12 - \lfloor \frac{12}{11} \rfloor 11 = 12 - (1)11 = 1$$

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

$$35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$$

How does gcd get 1 from 12 and 11?

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Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
      gcd(1, 0)
        1
```

How did gcd get 11 from 35 and 12?

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Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11$$

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
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How did gcd get 11 from 35 and 12?

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Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12)$$

Get 11 from 35 and 12 and plugin....

Make d out of x and y ..?

```
gcd(35, 12)
  gcd(12, 11) ;; gcd(12, 35%12)
    gcd(11, 1) ;; gcd(11, 12%11)
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How did gcd get 11 from 35 and 12?

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But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12) = (3)12 + (-1)35$$

Get 11 from 35 and 12 and plugin.... Simplify.

Make d out of x and y ..?

```
gcd(35, 12)
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But we want 1 from sum of multiples of 35 and 12?

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But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12) = (3)12 + (-1)35$$

Get 11 from 35 and 12 and plugin.... Simplify. $a = 3$ and $b = -1$.

Extended GCD Algorithm.

```
ext-gcd(x, y)
  if y = 0 then return(x, 1, 0)
  else
    (d, a, b) := ext-gcd(y, mod(x, y))
    return (d, b, a - floor(x/y) * b)
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Example:

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ext-gcd(35, 12)
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Example:

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ext-gcd(35, 12)
  ext-gcd(12, 11)
```

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Claim: Returns (d, a, b) : $d = \gcd(a, b)$ and $d = ax + by$.

Example: $a - \lfloor x/y \rfloor \cdot b =$

```
ext-gcd(35, 12)
  ext-gcd(12, 11)
    ext-gcd(11, 1)
      ext-gcd(1, 0)
        return (1, 1, 0) ;; 1 = (1)1 + (0) 0
```

Extended GCD Algorithm.

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ext-gcd(x, y)
  if y = 0 then return(x, 1, 0)
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    return (d, b, a - floor(x/y) * b)
```

Claim: Returns (d, a, b) : $d = \gcd(a, b)$ and $d = ax + by$.

Example: $a - \lfloor x/y \rfloor \cdot b = 1 - \lfloor 11/1 \rfloor \cdot 0 = 1$

```
ext-gcd(35, 12)
  ext-gcd(12, 11)
    ext-gcd(11, 1)
      ext-gcd(1, 0)
        return (1, 1, 0) ;; 1 = (1)1 + (0) 0
      return (1, 0, 1)   ;; 1 = (0)11 + (1)1
```

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```

Claim: Returns (d, a, b) : $d = \gcd(a, b)$ and $d = ax + by$.

Example: $a - \lfloor x/y \rfloor \cdot b = 0 - \lfloor 12/11 \rfloor \cdot 1 = -1$

```
ext-gcd(35, 12)
  ext-gcd(12, 11)
    ext-gcd(11, 1)
      ext-gcd(1, 0)
        return (1, 1, 0) ;; 1 = (1)1 + (0) 0
      return (1, 0, 1)  ;; 1 = (0)11 + (1)1
    return (1, 1, -1)  ;; 1 = (1)12 + (-1)11
```

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ext-gcd(x, y)
  if y = 0 then return(x, 1, 0)
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    (d, a, b) := ext-gcd(y, mod(x, y))
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```

Claim: Returns (d, a, b) : $d = \gcd(a, b)$ and $d = ax + by$.

Example: $a - \lfloor x/y \rfloor \cdot b = \lfloor 35/12 \rfloor \cdot (-1) = 3$

```
ext-gcd(35, 12)
  ext-gcd(12, 11)
    ext-gcd(11, 1)
      ext-gcd(1, 0)
        return (1, 1, 0) ;; 1 = (1)1 + (0) 0
      return (1, 0, 1)  ;; 1 = (0)11 + (1)1
    return (1, 1, -1)  ;; 1 = (1)12 + (-1)11
  return (1, -1, 3)   ;; 1 = (-1)35 + (3)12
```


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```

Claim: Returns (d, a, b) : $d = \gcd(a, b)$ and $d = ax + by$.

Example:

```
ext-gcd(35, 12)
  ext-gcd(12, 11)
    ext-gcd(11, 1)
      ext-gcd(1, 0)
        return (1, 1, 0) ;; 1 = (1)1 + (0) 0
      return (1, 0, 1)  ;; 1 = (0)11 + (1)1
    return (1, 1, -1)  ;; 1 = (1)12 + (-1)11
  return (1, -1, 3)   ;; 1 = (-1)35 + (3)12
```

Extended GCD Algorithm.

```
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  if y = 0 then return(x, 1, 0)
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    (d, a, b) := ext-gcd(y, mod(x, y))
    return (d, b, a - floor(x/y) * b)
```

Theorem: Returns (d, a, b) , where $d = \gcd(a, b)$ and

$$d = ax + by.$$

Correctness.

Proof: Strong Induction.¹

¹Assume d is $\gcd(x, y)$ by previous proof.

Correctness.

Proof: Strong Induction.¹

Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

¹Assume d is $\text{gcd}(x, y)$ by previous proof.

Correctness.

Proof: Strong Induction.¹

Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

Induction Step: Returns (d, A, B) with $d = Ax + By$

Ind hyp: $\text{ext-gcd}(y, \text{ mod}(x, y))$ returns (d, a, b) with

$$d = ay + b(\text{ mod}(x, y))$$

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Correctness.

Proof: Strong Induction.¹

Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

Induction Step: Returns (d, A, B) with $d = Ax + By$

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$$d = ay + b(\text{ mod}(x, y))$$

$\text{ext-gcd}(x, y)$ calls $\text{ext-gcd}(y, \text{ mod}(x, y))$ so

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$$d = ay + b \cdot (\text{ mod}(x, y))$$

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Correctness.

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Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

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$$d = ay + b(\text{ mod}(x, y))$$

$\text{ext-gcd}(x, y)$ calls $\text{ext-gcd}(y, \text{ mod}(x, y))$ so

$$\begin{aligned}d &= ay + b \cdot (\text{ mod}(x, y)) \\ &= ay + b \cdot (x - \lfloor \frac{x}{y} \rfloor y)\end{aligned}$$

¹ Assume d is $\text{gcd}(x, y)$ by previous proof.

Correctness.

Proof: Strong Induction.¹

Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

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Ind hyp: $\text{ext-gcd}(y, \text{ mod } (x, y))$ returns (d, a, b) with

$$d = ay + b(\text{ mod } (x, y))$$

$\text{ext-gcd}(x, y)$ calls $\text{ext-gcd}(y, \text{ mod } (x, y))$ so

$$\begin{aligned}d &= ay + b \cdot (\text{ mod } (x, y)) \\ &= ay + b \cdot (x - \lfloor \frac{x}{y} \rfloor y) \\ &= bx + (a - \lfloor \frac{x}{y} \rfloor \cdot b)y\end{aligned}$$

¹ Assume d is $\text{gcd}(x, y)$ by previous proof.

Correctness.

Proof: Strong Induction.¹

Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

Induction Step: Returns (d, A, B) with $d = Ax + By$

Ind hyp: $\text{ext-gcd}(y, \text{ mod}(x, y))$ returns (d, a, b) with

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And ext-gcd returns $(d, b, (a - \lfloor \frac{x}{y} \rfloor \cdot b))$ so theorem holds!

¹ Assume d is $\text{gcd}(x, y)$ by previous proof.

Correctness.

Proof: Strong Induction.¹

Base: $\text{ext-gcd}(x, 0)$ returns $(d = x, 1, 0)$ with $x = (1)x + (0)y$.

Induction Step: Returns (d, A, B) with $d = Ax + By$

Ind hyp: $\text{ext-gcd}(y, \text{ mod}(x, y))$ returns (d, a, b) with

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Review Proof: step.

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ext-gcd(x,y)
  if y = 0 then return(x, 1, 0)
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Conclusion: Can find multiplicative inverses in $O(n)$ time!

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Lots of Mods

$$x = 5 \pmod{7} \text{ and } x = 3 \pmod{5}.$$

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What is $x \pmod{35}$?

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A bit slow for large values.

Simple Chinese Remainder Theorem.

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Only solution? If not, two solutions, x and y .

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Proof:

Consider $u = n(n^{-1} \pmod{m})$.

$$u = 0 \pmod{n} \quad u = 1 \pmod{m}$$

Consider $v = m(m^{-1} \pmod{n})$.

$$v = 1 \pmod{n} \quad v = 0 \pmod{m}$$

Let $x = au + bv$.

$$x = a \pmod{m} \text{ since } bv = 0 \pmod{m} \text{ and } au = a \pmod{m}$$

$$x = b \pmod{n} \text{ since } au = 0 \pmod{n} \text{ and } bv = b \pmod{n}$$

Only solution? If not, two solutions, x and y .

$$(x - y) \equiv 0 \pmod{m} \text{ and } (x - y) \equiv 0 \pmod{n}.$$

Simple Chinese Remainder Theorem.

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Thus, only one solution modulo mn .

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Midterm Review

Now...

First there was logic...

A statement is a true or false.

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Statements?

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Statements?

$$3 = 4 - 1 ?$$

First there was logic...

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Statements?

$3 = 4 - 1$? Statement!

First there was logic...

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Statements?

$3 = 4 - 1$? Statement!

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Statements?

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3 ?

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Statements?

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3 ? Not a statement!

First there was logic...

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Statements?

$3 = 4 - 1$? Statement!

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3 ? Not a statement!

$n = 3$? Not a statement...but a predicate.

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Statements?

$3 = 4 - 1$? Statement!

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Predicate: Statement with free variable(s).

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Example: $x = 3$

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Example: $x = 3$

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$n > 3$?

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Predicate: Statement with free variable(s).

Example: $x = 3$

Given a value for x , becomes a statement.

Predicate?

$n > 3$? Predicate: $P(n)$!

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Connecting Statements

$A \wedge B, A \vee B, \neg A.$

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You got this!

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Propositional Expressions and Logical Equivalence

Connecting Statements

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Propositional Expressions and Logical Equivalence

$$(A \implies B) \equiv (\neg A \vee B)$$

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Propositional Expressions and Logical Equivalence

$$(A \implies B) \equiv (\neg A \vee B)$$

$$\neg(A \vee B) \equiv (\neg A \wedge \neg B)$$

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Proofs: truth table or manipulation of known formulas.

Connecting Statements

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Propositional Expressions and Logical Equivalence

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Proofs: truth table or manipulation of known formulas.

$$(\forall x)(P(x) \wedge Q(x)) \equiv (\forall x)P(x) \wedge (\forall x)Q(x)$$

..and then proofs...

Direct: $P \implies Q$

..and then proofs...

Direct: $P \implies Q$

Example: a is even $\implies a^2$ is even.

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Example: a is even $\implies a^2$ is even.

Approach: What is even?

..and then proofs...

Direct: $P \implies Q$

Example: a is even $\implies a^2$ is even.

Approach: What is even? $a = 2k$

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What is even?

$$a^2 = 2(2k^2)$$

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Integers closed under multiplication!

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Contrapositive: $P \implies Q$

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Contrapositive: $P \implies Q$ or $\neg Q \implies \neg P$.

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Example: a^2 is odd $\implies a$ is odd.

Contrapositive: a is even $\implies a^2$ is even.

Contradiction: P

..and then proofs...

Direct: $P \implies Q$

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Integers closed under multiplication!

a^2 is even.

Contrapositive: $P \implies Q$ or $\neg Q \implies \neg P$.

Example: a^2 is odd $\implies a$ is odd.

Contrapositive: a is even $\implies a^2$ is even.

Contradiction: P

$\neg P \implies$ **false**

..and then proofs...

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Integers closed under multiplication!

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Contradiction: P

$$\neg P \implies \mathbf{false}$$

$$\neg P \implies R \wedge \neg R$$

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Integers closed under multiplication!

a^2 is even.

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Example: a^2 is odd $\implies a$ is odd.

Contrapositive: a is even $\implies a^2$ is even.

Contradiction: P

$$\neg P \implies \mathbf{false}$$

$$\neg P \implies R \wedge \neg R$$

Useful for prove something does not exist:

..and then proofs...

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Contrapositive: $P \implies Q$ or $\neg Q \implies \neg P$.

Example: a^2 is odd $\implies a$ is odd.

Contrapositive: a is even $\implies a^2$ is even.

Contradiction: P

$$\neg P \implies \mathbf{false}$$

$$\neg P \implies R \wedge \neg R$$

Useful for prove something does not exist:

Example: rational representation of $\sqrt{2}$

..and then proofs...

Direct: $P \implies Q$

Example: a is even $\implies a^2$ is even.

Approach: What is even? $a = 2k$

$$a^2 = 4k^2.$$

What is even?

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Example: finite set of primes does not exist.

Example: rogue couple does not exist.

...jumping forward..

Contradiction in induction:

...jumping forward..

Contradiction in induction:
contradict place where induction step doesn't hold.

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Well Ordering Principle.

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Stable Marriage:

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first day where women does not improve.

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...and then induction...

$$P(0) \wedge ((\forall n)(P(n) \implies P(n+1)) \equiv (\forall n \in \mathbb{N}) P(n).$$

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$$P(0) \wedge ((\forall n)(P(n) \implies P(n+1)) \equiv (\forall n \in \mathbb{N}) P(n).$$

Thm: For all $n \geq 1$, $8 \mid 3^{2n} - 1$.

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Induction on n .

...and then induction...

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Thm: For all $n \geq 1$, $8|3^{2n} - 1$.

Induction on n .

Base: $8|3^2 - 1$.

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$$3^{2n+2} - 1 = 9(3^{2n}) - 1$$

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$$(3^{2n} - 1 = 8d)$$

Induction Step: Prove $P(n+1)$

$$3^{2n+2} - 1 = 9(3^{2n}) - 1 \quad (\text{by induction hypothesis})$$

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$$(3^{2n} - 1 = 8d)$$

Induction Step: Prove $P(n+1)$

$$\begin{aligned} 3^{2n+2} - 1 &= 9(3^{2n}) - 1 \quad (\text{by induction hypothesis}) \\ &= 9(8d + 1) - 1 \end{aligned}$$

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Divisible by 8.

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Stable Marriage: a study in definitions and WOP.

n -men, n -women.

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Each person has completely ordered preference list

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Set of pairs (m_i, w_j) containing all people *exactly* once.

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Rogue Couple in a pairing.

A m_j and w_k who like each other more than their partners

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Does stable pairing exist?

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Does stable pairing exist?

No, for roommates problem.

TMA.

Traditional Marriage Algorithm:

TMA.

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Each Day:

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⇒ W ended up with someone she liked better than *M*.

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Not rogue couple!

Optimality/Pessimal

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W prefers M' .

Optimality/Pessimal

Optimal partner if best partner in any **stable** pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

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Connected Graph: one connected component.

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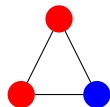
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Graph Coloring.

Given $G = (V, E)$, a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.

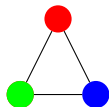
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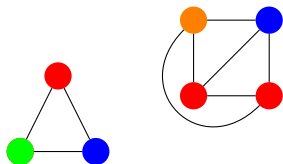
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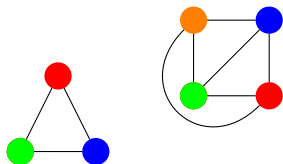
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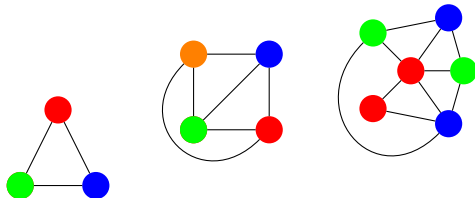
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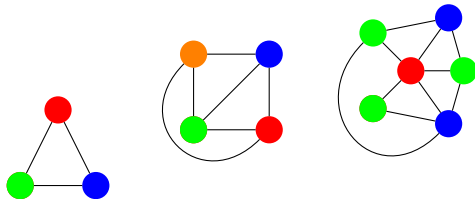
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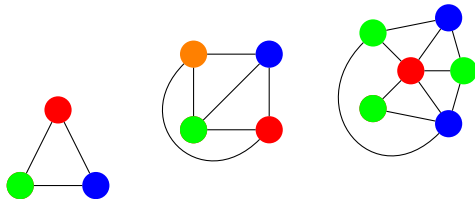
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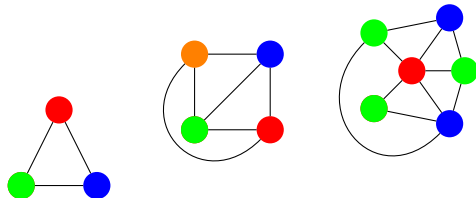
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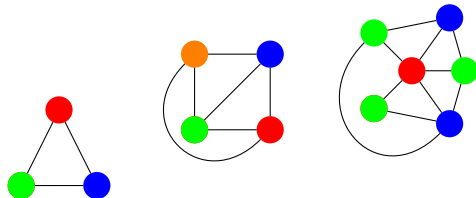
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Notice that the last one, has one three colors.

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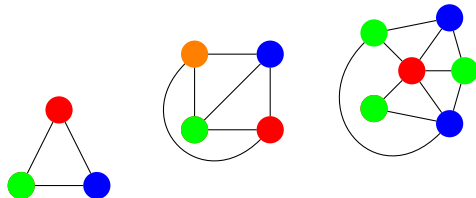
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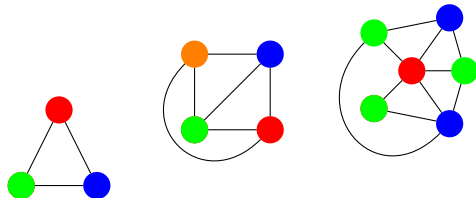
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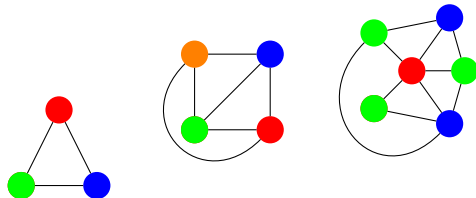
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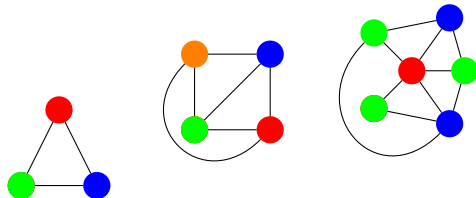
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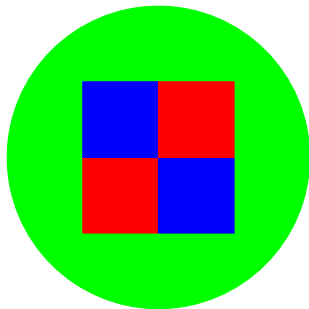
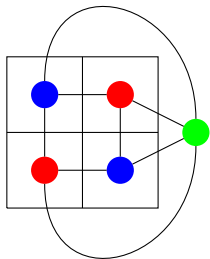
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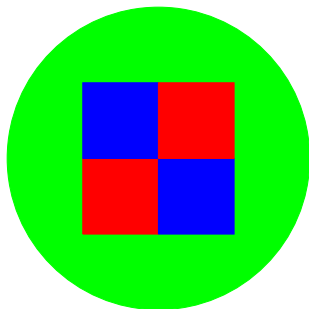
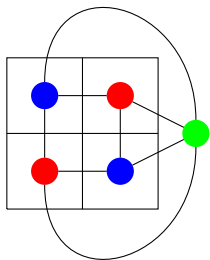
Planar graphs and maps.

Planar graph coloring \equiv map coloring.



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Four color theorem is about planar graphs!

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Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

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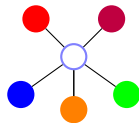
Proof: Again with the degree 5 vertex. Again recurse.

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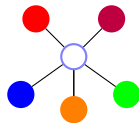
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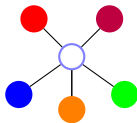
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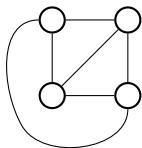
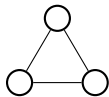
Proof: Not Today!

Four Color Theorem

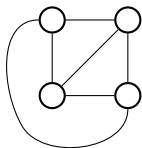
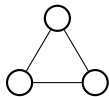
Theorem: Any planar graph can be colored with four colors.

Proof: Not Today!

Graph Types: Complete Graph.

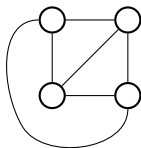
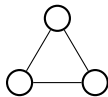


Graph Types: Complete Graph.



$$K_n, |V| = n$$

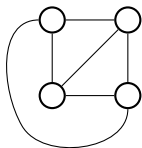
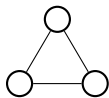
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every edge present.

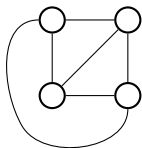
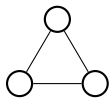
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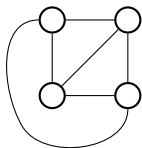
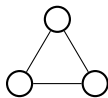


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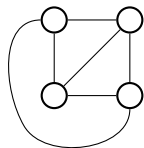
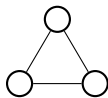
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Very connected.

Graph Types: Complete Graph.



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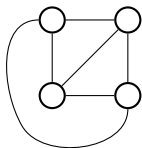
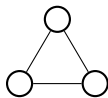
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Lots of edges:

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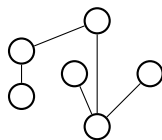
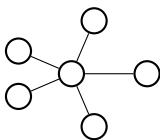
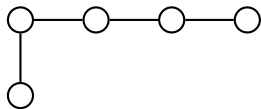
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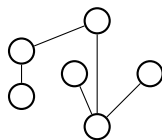
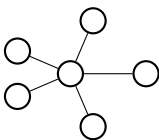
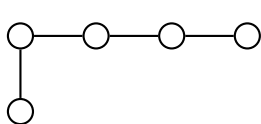
Lots of edges: $n(n-1)/2$.

Trees.



Definitions:

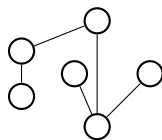
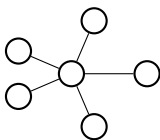
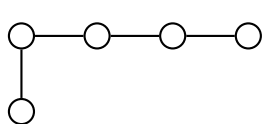
Trees.



Definitions:

A connected graph without a cycle.

Trees.

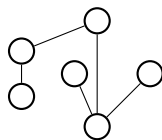
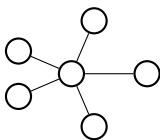
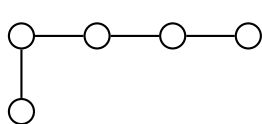


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Trees.



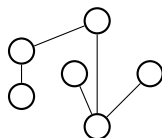
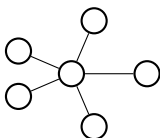
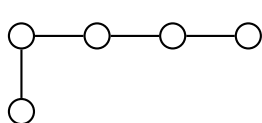
Definitions:

A connected graph without a cycle.

A connected graph with $|V| - 1$ edges.

A connected graph where any edge removal disconnects it.

Trees.



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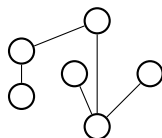
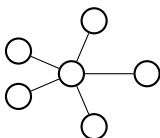
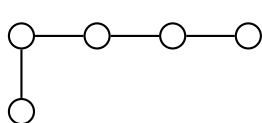
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Trees.



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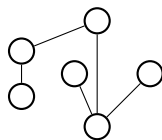
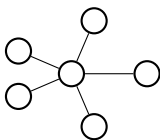
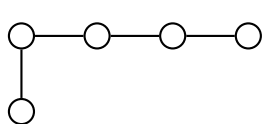
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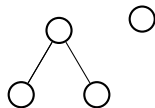
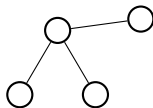
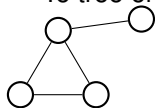
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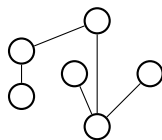
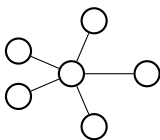
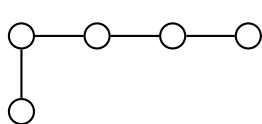
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To tree or not to tree!



Trees.



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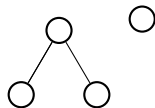
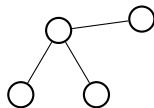
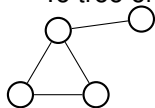
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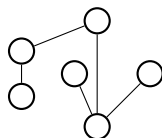
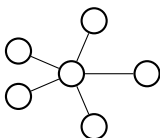
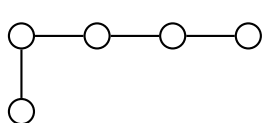
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Minimally connected, minimum number of edges to connect.

Trees.



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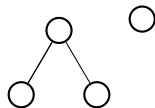
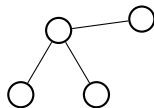
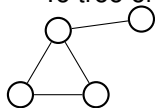
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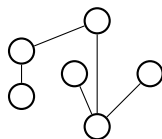
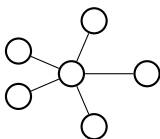
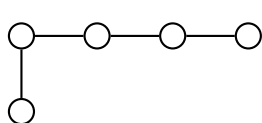
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Property:

Trees.



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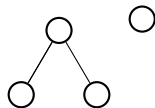
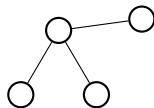
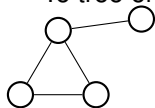
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Property:

Can remove a single node and break into components of size at most $|V|/2$.

Hypercube

Hypercubes.

Hypercube

Hypercubes. Really connected.

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Also represents bit-strings nicely.

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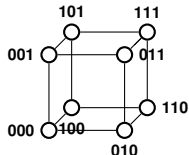
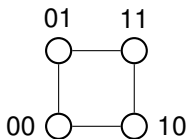
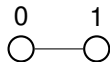
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A 0-dimensional hypercube is a node labelled with the empty string of bits.

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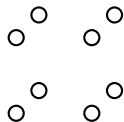
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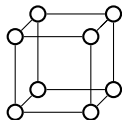
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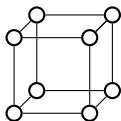
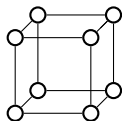
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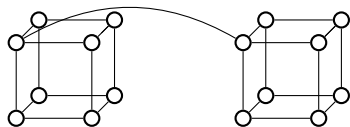
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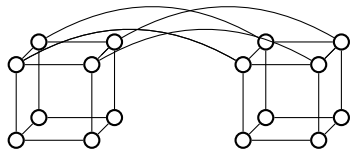
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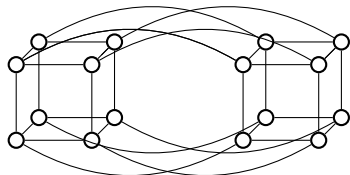
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FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Hypercube:properties

Rudrata Cycle: cycle that visits every node.

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Arithmetic modulo m .

Elements of equivalence classes of integers.

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Additive inverses are intuitively negative numbers.

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x has inverse modulo m if and only if $\gcd(x, m) = 1$.

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Example: $p = 7, q = 11$.

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$$(p - 1)(q - 1) = 60$$

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$$(p - 1)(q - 1) = 60$$

Choose $e = 7$, since $\gcd(7, 60) = 1$.

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$e \cdot \text{gcd}(7, 60)$.

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Confirm:

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Confirm: $-119 + 120 = 1$

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Confirm: $-119 + 120 = 1$

$$d = e^{-1} = -17 = 43 = (\text{mod } 60)$$

Midterm format

Time: 120 minutes.

Midterm format

Time: 120 minutes.

Some short answers.

Midterm format

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Some short answers.

Get at ideas that you learned.

Midterm format

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well:

Midterm format

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast,

Midterm format

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Midterm format

Time: 120 minutes.

Some short answers.

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Know material well: fast, correct.

Know material medium:

Midterm format

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower,

Midterm format

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Midterm format

Time: 120 minutes.

Some short answers.

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Know material medium: slower, less correct.

Know material not so well:

Midterm format

Time: 120 minutes.

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Proofs,

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Proofs, algorithms,

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Proofs, algorithms, properties.

Not so much calculation.

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See piazza for more resources.

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See piazza for more resources.

E.g., TA videos for past exams.

Wrapup.

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Other issues....

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admin@eecs70.org

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Private message on piazza.

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